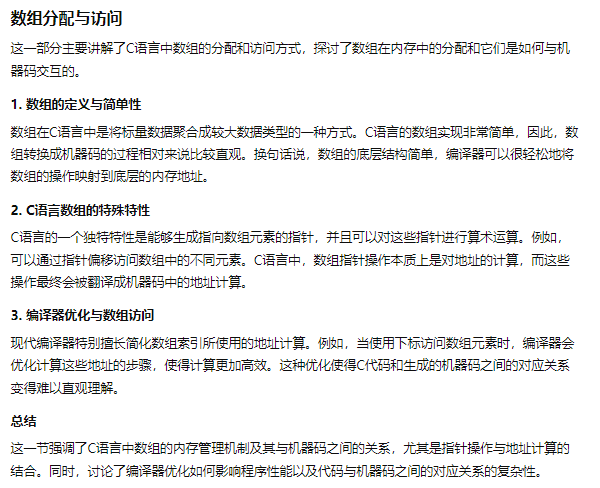
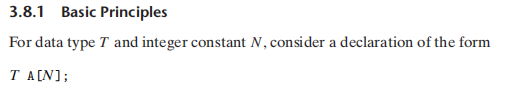
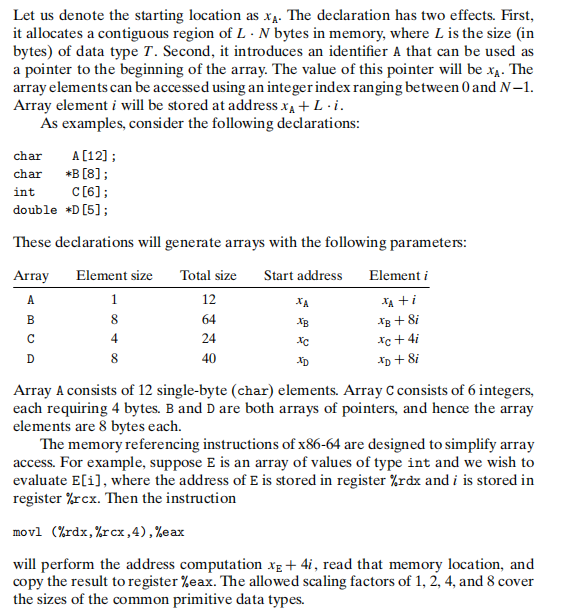
# Chapter 3.8 Array Allocation and Access

# 1727516917563

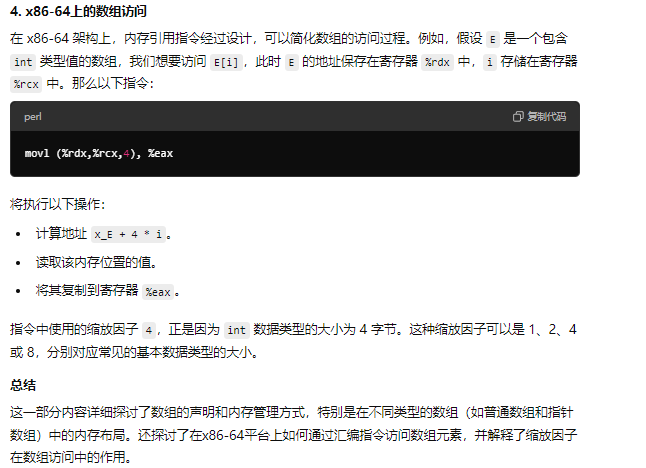


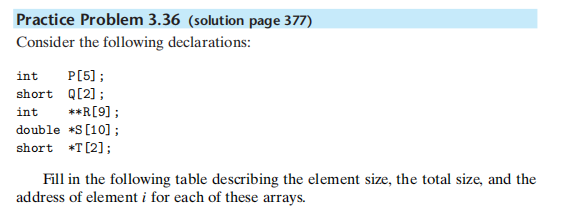
## 3.8.1 Basic Principles

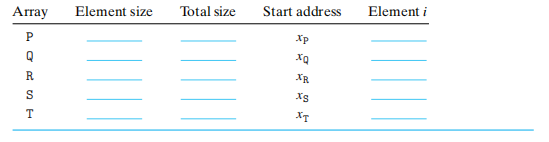


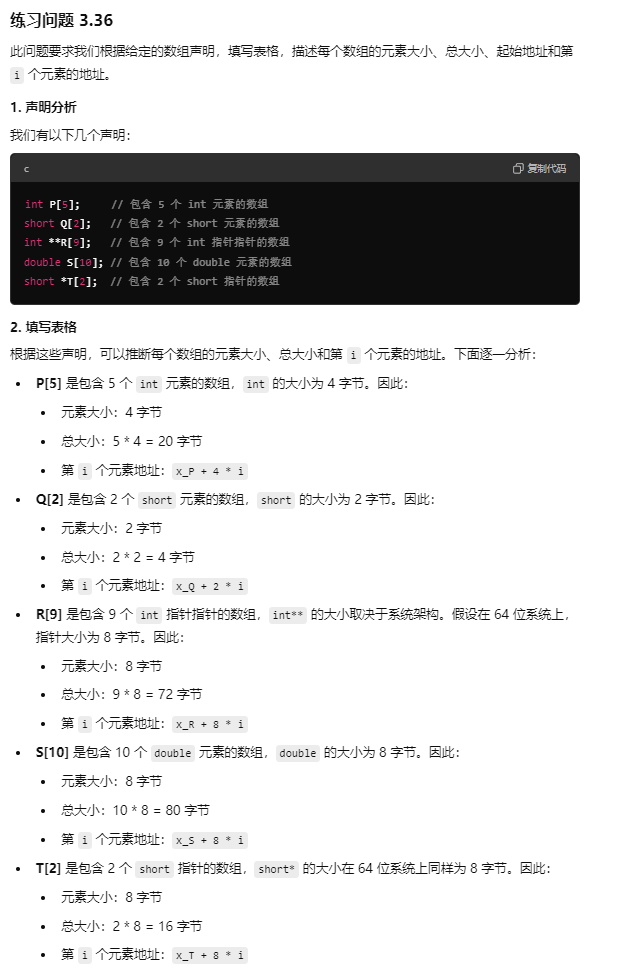
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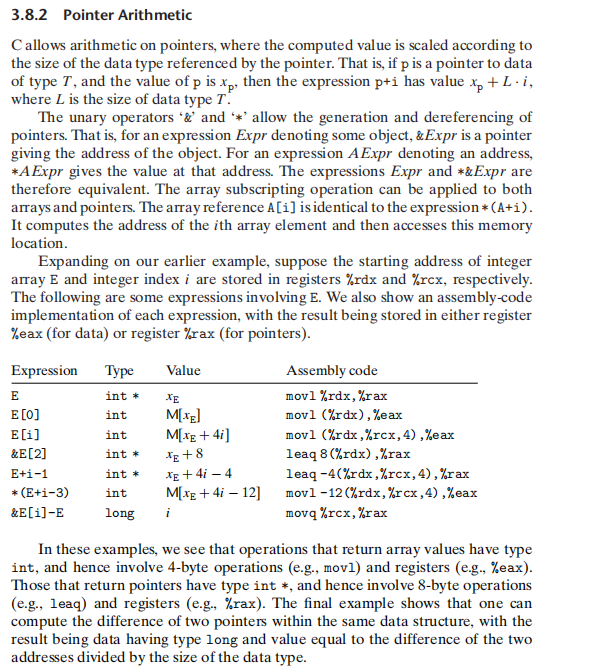




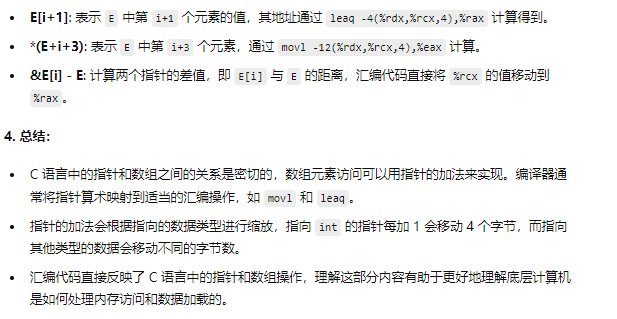




## 3.8.2 Pointer Arithmetic



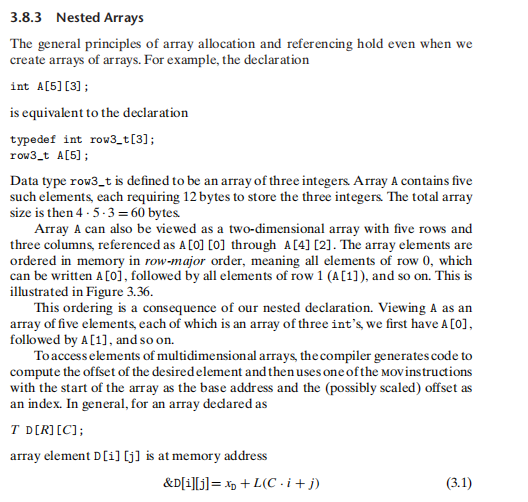


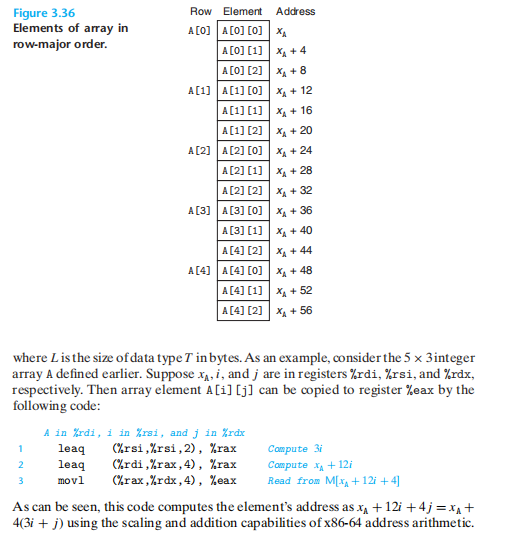


# 1727517526559

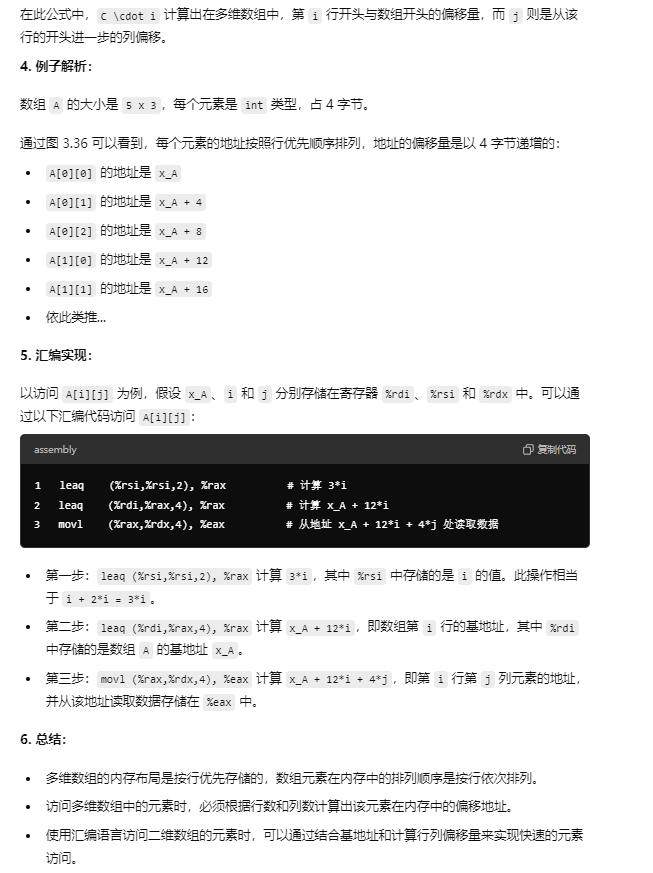


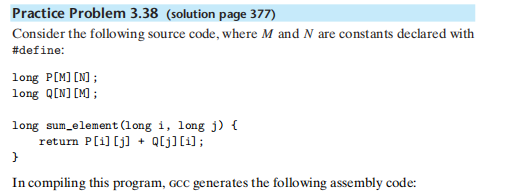


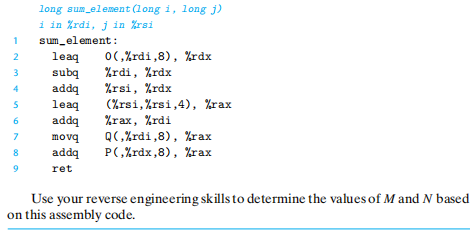




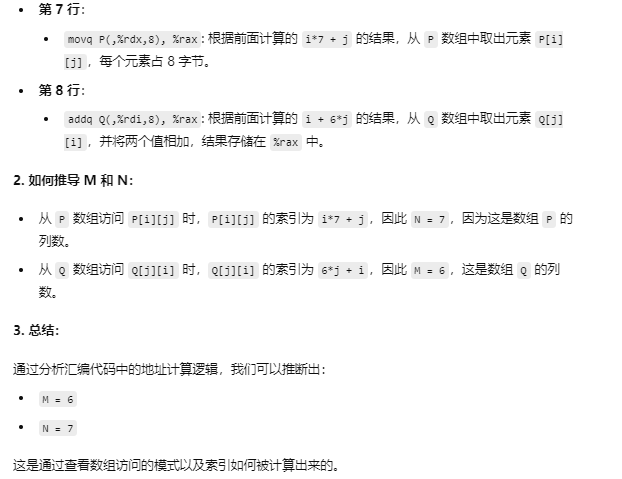




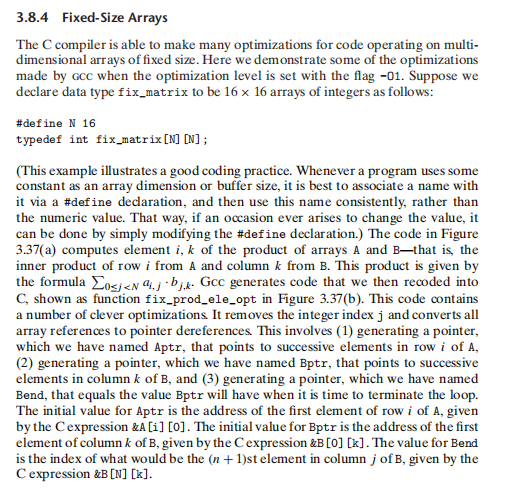


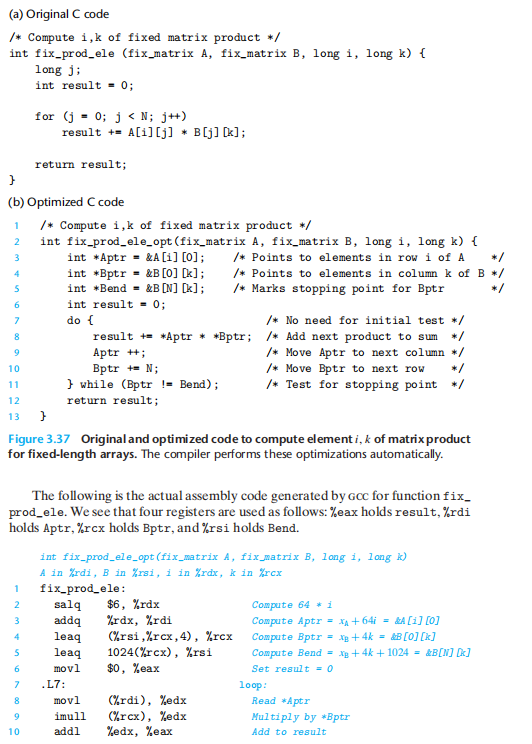


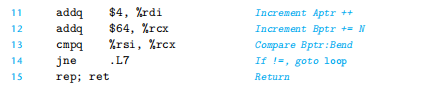




## 3.8.4 Fixed-Size Arrays

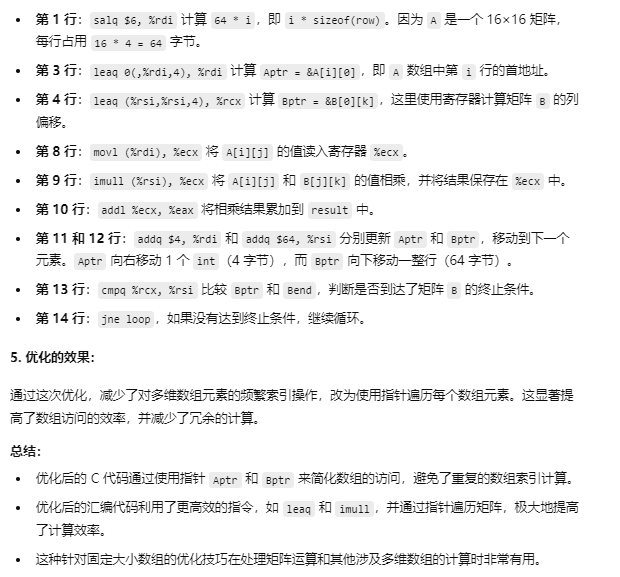




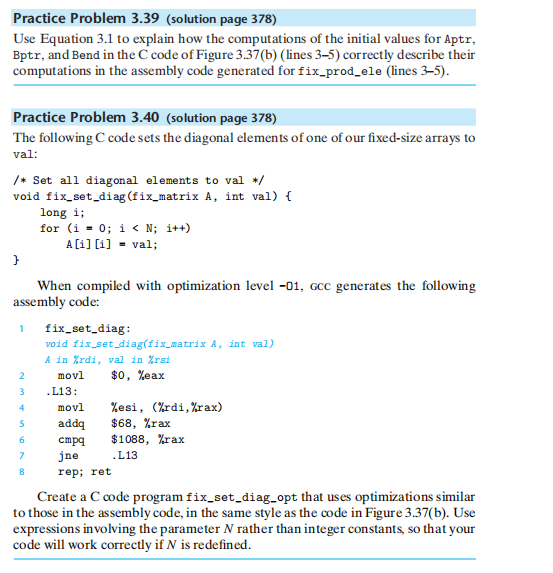




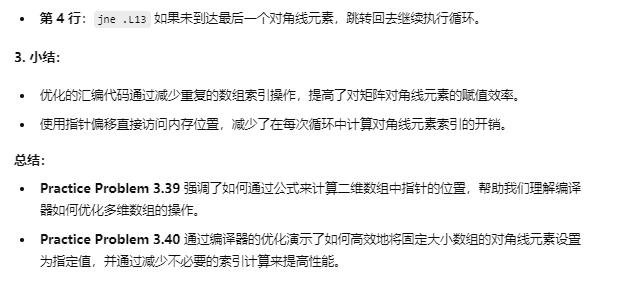












## 3.8.5 Variable-Size Arrays

